COLOUR NOTES

Overall colour notes

- Make colours warmer
- Use Boulder references for colour – make tones exactly like the references in their main hair/skin colour
- Lower brightness down by approx. 10%
- Use more shadows

See below pages for individual character notes

PIPP





Keep hair colour as is

Legs

Reduce width of legs

Shaggy hoof – keep the curve (not like the straight legs above but add the hoof hair similar to above)

Hoof colour

Add a more orangy tone to them – not too brown

Similar to the orange outline in the headband



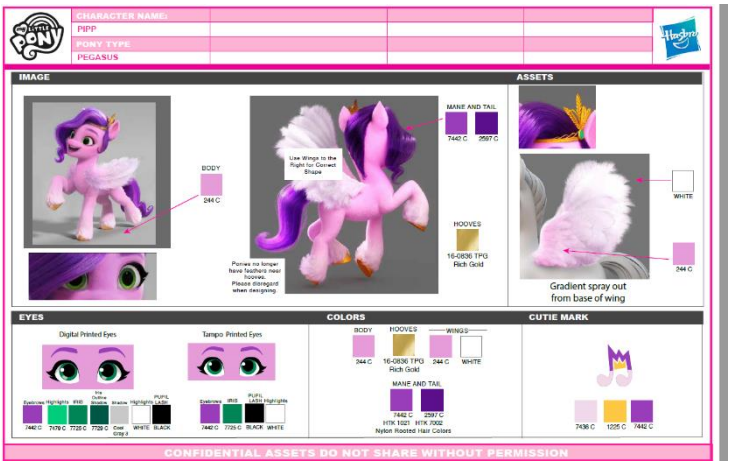
Wings

Make more isolated/ give more of a defined outline – adding in shadows.

Keep the fluffy ends but remove the loops in the wings.

Colour

Light pink wings



Hitch



Hoof hair colour – currently too white – please can we adjust to make creamier with a yellow tone as per this reference.

Adjust overall hair/ skin colour to this reference.

Hooves – make the hoof hair less uniformed



Zipp



Happy with Zipp colours – keep all the same .

Sunny



Ref. 2



Sunny's hair – can this be a similar hair colour to Pipp's hair on ref 2 above.

Hooves

Match hooves to the hair







Hair colour reference



Izzy

Reference 1



Add in blue highlights

Hair colour – darker and bolder but still with some contrast between the 2 blues



Test example of colour – could contrast this more/make the same as reference above blue tone. Current blue tone does not seem to match as much.



Use the colours from this asset but flip the hair colour as the same as reference 1 –dark in the middle and lighter on the edges